



PLS_Integer replaces the older and slower Binary_Integer, which has virtually the same characteristics as PLS_Integer.

Note that an error will occur if either of the above are in a calculation which reaches the limit of their size, even if the result is put into a Number datatype ...

declare

```
l_binary1 binary_integer := 2147483647;
```

```
l_result number;
```

begin

```
l_result := l_binary1 + 2;
```

```
ORA-01426: numeric overflow
```